SAGE: Software for Algebra and Geometry Experimentation

William Stein (University of Washington)

May 9, 2006: Digipen Seminar



What is SAGE?

I started SAGE in early 2005, and it has since mushroomed. There are now dozens of contributors all over the world and an extremely active mailing list.

- 1. Completely free and open source.
- 2. A new computer algebra system. Uses a *mainstream* language (unlike Magma, Gap, Mathematica, Maple, etc.)
- 3. A new way to use your software. Use *all* your favorite (commercial or free) mathematics software *together*.

伺 と く き と く き と

Does Open Source Matter for Math Research?

"You can read Sylow's Theorem and its proof in Huppert's book in the library [...] then you can use Sylow's Theorem for the rest of your life free of charge, but for many computer algebra systems license fees have to be paid regularly [...]. You press buttons and you get answers in the same way as you get the bright pictures from your television set but you cannot control how they were made in either case.

With this situation two of the most basic rules of conduct in mathematics are violated: In mathematics information is passed on free of charge and everything is laid open for checking. Not applying these rules to computer algebra systems that are made for mathematical research [...] means moving in a most undesirable direction. Most important: Can we expect somebody to believe a result of a program that he is not allowed to see? "

- J. Neubüser in **1993** (he started GAP in 1986).

SAGE: A New Computer Algebra System

algebras	edu	interfaces	modular	schemes
categories	ext	lfunctions	modules	sets
coding	functions	libs	monoids	structure
crypto	geometry	matrix	plot	tests
databases	groups	misc	rings	

\$ cat */*.py */*/*.py */*.py */*.pyx */*/*.pyx |sort|un
58858

\$ cat */*.py */*.py */*.pyx */*/*.pyx |sort|uniq|grep "sa 6845 <----- EXAMPLE INPUT LINES!</pre>

Cooperation: "Everything Under One Roof"

SAGE has many interfaces (**bold included** with SAGE):

- ► GAP (started 1986)- groups, discrete math
- Singular (started 1987) polynomial computation
- PARI/GP (started 1987) number theory
- Maxima (started 1967) symbolic manipulation
- mwrank, ec, simon, sea elliptic curves
- Macaulay2 (started 1993) (soon to be included)
- KANT/KASH sophisticated algebraic number theory
- Magma (started 1973) high-quality research math environment
- Maple symbolic, educational
- Mathematica symbolic, numerical, educational
- Octave (started 1992) numerical analysis
- Specialized: mwrank, gfan, sympow, ntl, genus2reduction, polymake, Icalc (Rubinstein), dokchitser; more to come...!

Python: A Mainstream Programming Language

- Guido van Rossum released first Python in 1991.
- A "gluing language", i.e., design to be easier to use libraries and other programs.
- VAST range of libraries: graphics, 3d simulation, web programming, numerical analysis, etc.
- Easy to read code
- function? gives documentation about function and function?? gives the source code.
- IPython: Awesome!



Pyrex: Compiled Python-like language

- 1. Written by Greg Ewing of New Zealand.
- 2. Code converted to C code that is **compiled by a C compiler**.
- 3. Easy to use C/C++ code and libraries from Pyrex.
- 4. **Time-critical SAGE** code gets implemented in Pyrex, which is (as fast as) C code, but easier to read (e.g., since all variables and scopes are explicit).

イロト イポト イヨト イヨト

Examples: Using other systems...

```
sage: mathematica('N[Gamma[Pi + I]]')  # optional
1.0302984069822916 + 1.602604587678414*I
sage: G = mathematica('Plot3D[Sin[x]*Cos[y],{x,2,10},{y,2,10}]')
sage: G.show();
```

```
sage: gp.zeta(2)  # number theory
1.644934066848226436472415167
sage: gp.factor(2006)
[2, 1; 17, 1; 59, 1]
sage: f = maxima('x*sin(x)^2').integral('x'); f  # calculus
-(2*x*sin(2*x) + cos(2*x) - 2*x^2)/8
sage: maple.eval('solve({ 2*x + 3*y = 1, 3*x + 5*y = 1 })')
{y = -1, x = 2}
```

◆□▶ ◆□▶ ◆臣▶ ◆臣▶ ○臣 ○○○○

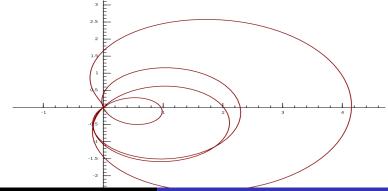
Linear Algebra

```
sage: A = MatrixSpace(QQ,3)([1,2,3, 4,5,6, 8,10,12]); A
[ 1 2 3]
[4 5 6]
[ 8 10 12]
sage: A.charpoly().factor()
x * (x^2 - 18 * x - 15)
sage: V = QQ^3
sage: E = End(V); t = E(A); t
Free module morphism defined by the matrix
[1 2 3]
[4 5 6]
[8 10 12]
Domain: Vector space of dimension 3 over Rational Field
Codomain: Vector space of dimension 3 over Rational Field
```

(本間) (本語) (本語) (語)

Number Theory: Image of a line segment under L(E, s)

```
sage: E = EllipticCurve('37a')
sage: v = E.Lseries_values_along_line(1, 1+10*I, 300)
sage: w = [(z[1].real(), z[1].imag()) for z in v]
sage: L = line(w, rgbcolor=(0.5,0,0))
sage: L.save('line.png')
```



William Stein (University of Washington)

SAGE: Software for Algebra and Geometry Experimentation

Saving and Loading Individual Objects

Most objects in SAGE can easily be loaded and saved in a compressed format. (This is a standard feature of Python!)

```
sage: V = VectorSpace(QQ, 5)
sage: W = V.submodule([[1,2,3,4,5],[2,3,4,5,3]]); W
Vector space of degree 5 and dimension 2 over Rational Field
Basis matrix:
[ 1 0 -1 -2 -9]
[0 1 2 3 7]
sage: W.save('W')
...quit... and restart
sage: load('W')
Vector space of degree 5 and dimension 2 over Rational Field
Basis matrix:
[...]
```

SAGE: The Future



- August 2006: MSRI grad student Workshop on Computing with Modular Forms (with SAGE).
- October 7-8, 2006: SAGE Days 2 HERE in Seattle at UW!!
- UW startup money: Generous financial support for SAGE development (I've hired a team of 6 students).

• • = • • = •

Web site

A Tour

William Stein (University of Washington) SAGE: Software for Algebra and Geometry Experimentation

<ロ> (四) (四) (三) (三) (三) (三)

Alex Clemesha

2D Plotting Demo

William Stein (University of Washington) SAGE: Software for Algebra and Geometry Experimentation

イロン 不同と 不同と 不同と

æ

Get Involved in SAGE: A specific list of projects

- Linear algebra: Highly optimized linear algebra (echelon forms, rational decomposition) over finite fields, the rational numbers, and cyclotomic fields for both sparse and dense matrices.
- ► 3D Visualization: Use Soya3D (high-level Python interface to SDL, OpenGL, etc.) to create 3D interactive environments that allow for exploration and visualization of mathematical objects. This sort of use of computing in math resaerc and education has so far been almost *completely ignored* in some areas of mathematics (e.g., much of number theory).

・同下 ・ヨト ・ヨト